

Fundamentals of Lighting Design

THTR 355 Design project

This project is designed to be a step through the design process. Envision your completed project in the Lovely - and far from spacious Rio Grande Theatre.

The assignment: You will design the lighting for Killer's Head by Sam Shepard.

To accomplish this, you will need to read the play and analyze it, decide what you think it means and what you want your production to say, and score the script. Then you will need to picture in your mind what each of those cue moments in the script look like and design the lighting to accomplish those images. Sounds easy...

To fulfill this assignment:

1). You need to write a statement of design. This statement of design is a statement of your ideas about the play - what does it mean? etc, and your ideas about what the intended effect of the design should be.

2) You need to score your script - and create a cue listing - what each cue is and exactly where it happens.

3) You must make a presentation in class. Tell us about your ideas for the play, and present your design. Talk about your lighting choices in terms of - color, direction, intensity and movement.

But you still won't be done! We will spend the rest of the week drafting your plot and creating the supporting paperwork. A digital version, e-mailed to me will fulfill the project.

this assignment is due Monday, December 1, 2014