

THTR 250

Introduction to Design

Fall 2020

Project #9- Play analysis: internal and external research

It is important to know what you are designing.

Therefore, for us, play analysis is the beginning of the design process.

The script is the one thing that everyone involved in the production has in common.

To that end, since we know that design begins by defining the problem, which in this case is the play, that is where we start.

First, start by selecting a play.

Please begin by reading the A,B,C's of reading a script, A,B,C's of Internal and External Research.

So, using the checklist on the "A,B,C's of Internal Research" and "A,B,C's of External Research", read the play you have selected and answer all of the questions to the best of your ability.

Find some images to help with the external part of the research.

Sometimes you have to read between the lines a little.

Do some of the answers impact others?

Not all questions may be relevant since not all plays are the same.

Treat this like a research project.

Use this information to present your play to us. You should be able to communicate not only the happenstance of the play but what you think it is about. You should also be able to lecture (briefly) about the period the play takes place in so it can be set in context.

