Scene Design
THTR 353
Weekly Project #9
Final Design Project Research

This project is due in class for presentation on Monday, April.18,2016

Work within these guidelines:

Do the internal research for your play and answer the following questions:

WHO, WHAT,WHEN,WHERE,HOW

-Date of play- Action of play, Composition of play, date of first performance

-Locale of play. What is important about this time and place to this story?

-What important events might be happening?

-Characters - who, how do they relate to each other, socio-economic status. Who's play is it?

physical requirements- doors, windows, stairs etc - example:is wallpaper a thing used? or Plants? (if so what kind?)

furniture - what is needed? - How is space used in this play?

What else might be required knowledge to understand this play? - everything you put on stage must be a choice. NO RANDOM DESIGN

Given your "approach" to your design, what other requirements might be needed?

Create an image collage with colors, textures, images (of specific researched items) - this can include major prop items also.

be as specific as you can. This should become a roadmap for your design.

Your presentation must include a printed version of at least 1 full page of information. What you hand in to me will be a copy - don't plan on getting it back until the end of class.