

THTR 357

COMPUTER SCENOGRAPHICS

PROJECT # 1

THE PROJECT:

Create a drawing template in VectorWorks that you could use for any draftings you create.

- create a drawing and set the drawing size to “D” size.
- Draw a borderline
- Create a title block with the following information
 - Name of project
 - name of producer
 - name of venue
 - name of director or head of project
 - name of designer or draftsman
 - scale of drawing
 - date of drawing
 - drawing number

THINK ABOUT:

A drawing communicates on many levels, one of the tools in this communication is line weight, another is text. Carefully consider how these elements are used in communicating the content of the drawing. Generally, text should be easy and quick to read so consider the font and number of fonts you use for this communication. Drafting templates should have a some visual interest to stand out but should be the same for an entire set of drawings.

PROJECT DUE:

Wednesday August 26.

OBJECTIVES:

This project will be our introduction to using Vector works. I want you to begin learning not only about Vector works, but about theatrical drafting, and this form of communication. This project should allow a dialogue about some basic Vector Works functions, ideas about line weight and presentation. Also, you will need to develop good working habits : backing up, saving and naming files, and working in blocks to avoid fatigue, eye strain and repetitive motion injury